

SPRING 2025 MARIO KART 8 DELUXE RULES

Updated 1/7/2025

*Recent changes will appear in italicized and highlighted text***Rule 1: Facility**

1. All games will be played at the University Center in the Lion's Byte Game Room.

Rule 2: Eligibility

1. The Intramural Sports Program is open to all University of Colorado Colorado Springs undergraduate and graduate students currently enrolled, as well as faculty, staff, and affiliate members, provided they have a valid membership with Campus Recreation and a valid Sport Pass. For this event it will be free of charge.
2. Prior to participating, all players must check-in with the Sport Programs Supervisor. To check-in, each participant must present their University issued virtual ID, or must provide a University or must provide a government-issued photo ID.
 - a. No participant may participate in Intramural Sport under any identification other than their own. Any player using an assumed name, false gender identity, or an illegal I.D card will cause their team to forfeit the contest they participated in. The individual will also be suspended from intramural competition and their case will be forwarded to the UCCS Dean Students Office.
3. Varsity athletes may participate in other intramural activities outside of their varsity sport. However, they may not participate in their varsity sport or its related activities at the intramural level.

Rule 3: Team Composition

1. Each team will consist of 1 player only.

Rule 4: Equipment

1. All equipment will be provided: Switch, Controllers, Table, Chairs, etc.
 - a. Players are encouraged to bring their own consoles to speed up tournament process.

Rule 5: Game Rules

1. Tournament format of either single elimination or double elimination, will be determine based on the number of registrations.
2. A station will have up to 2 players per gaming station.
 - a. A coin flip or rock, paper, scissors will determine Player 1 and Player 2.
 - i. Player 1 will select their character first and will select the first course.
3. Each match will be the best of five (5) races.
4. Game Settings are as follows:
 - a. Game Mode: VS Race
 - b. Class: 150cc Race
 - c. Teams: Off
 - d. Items: Normal
 - e. CPU: Off

- f. Courses: Can be determined between opponents what four maps/race they choose
 - g. Smart Steering: Off
 - h. Auto-Accelerate: Off
 - i. Motion Controls: Player's choice
 - j. Vehicles: All vehicles
 - k. Characters: All characters
 - l. Default settings will be used for all other game settings, unless mutually agreed upon by both players.
5. Courses
- a. All courses are available.
 - b. Players will alternate selecting courses; Player 1 will select first.

Rule 6: Scoring

1. Please report your score to the Sport Programs Supervisor after each match of the regular season and playoff tournament.
2. Depending on the tournament format, the winner from each match will move on to the playoffs.
 - a. If in double elimination, winner from each round will move on to the winner's bracket. Losers will move to loser's bracket for a chance to win. If in the loser's bracket and the player loses a second time, they are eliminated from the tournament.

Rule 7: Sportsmanship

1. Intramural Sports expects all participants and spectators to conduct themselves in a sportsmanlike manner. We have criteria on sportsmanship that are meant to keep teams accountable for their behavior during play. The criteria for sporting-like restrictions are the following:
 - a. 2 UCs on a player in a game = Ejection
 - b. 3 UCs on a team in a game = Forfeit
 - c. 3 UCs on a player in a season = Removal (even in playoffs)
 - d. 4 UCs on a team in a season = Removal (even in playoffs)
2. Sports Programs Staff will be keeping the amount of UC a person/team receives in our records. Additionally, you will be able to see how many UCs your team has via FusionPlay on your team name.
3. Intramural Sports expects all participants and spectators to conduct themselves in a sportsmanlike manner. Following each game, officials and/or supervisors evaluate team behavior and issue sportsmanship points to all teams. For tournaments or special events, if there is an issue with sportsmanship the team or individual will receive a warning. If there is another instance of sportsmanship issues the staff on site has the right to remove a player or team from the event. Sportsmanship issues include:
 - a. Participants are openly arguing calls with officials on multiple incidents.
 - b. Fighting.
 - c. Mocking the skill level of an opponent.
 - d. Trash Talk.
 - e. Not having control of spectators for your team.

f. Etc.”